## ROLLERCOASTER

## DURATION

45-120 minutes (according to guest numbers)

## REQUIREMENTS

Ideally room should be clear of all furniture, as a guideline room should be large enough to accommodate guests seated theatre style

## GUEST NOS

2-300 guests



Rollercoaster is a fun task designed to challenge your guests in a constructive, creative and interactive session. Logic, planning and, most of all, teamwork are key as teams design and build a roller coaster that will allow a coloured ball to travel the length of the track unassisted.

The first task is to work out how to use the limited materials provided to start working on designing the track. Each group's materials must be moulded in the same way, so they match up, but will they realise this in time? Next it is time to build the track but teams must communicate effectively with each other to ensure their section matches up with the one connecting, if one team's section ends on a sharp incline the next team must build a decline.

In the grand finale the track is tested to see if the group has successfully completed the challenge. Supporting their section of the track teams must try not to move, as they wait with bated breath, to see if the ball will successfully travel from one end of the roller coaster to the other.

Designed to encourage guests to communicate and interact in a fun environment. Guests will feel fully invigorated, making this a memorable addition to any conference.
"The event went really well!" BMC Software

